7. Identify a GUI widget that was not discussed in this

chapter. Sketch its appearance and describe its operation.

Give an example of a situation where it might be used.

Menu - Allows selection of operations



Menu bar - A list of possible menus that can be selected with the mouse.



Toolbar - A collection of input, output, or executable choices as part of a program. More advanced version of a menu bar.



Text box - A region of a window where a user can enter a parameter. Can be numeric or text (like a file name)



Progress bar - Displays how much of a specific computation or I/O process has been completed.

